

# SECONDARY LEVEL PROGRAMMING

WINTER/SPRING 2018

## A TURNKEY OUTING

- Outing planning assistance
- Greeting of your group on arrival
- Animation by specially trained educators
- Free and easy access for buses
- Free lunch area available



## SECONDARY LEVEL GROUP RATES

Two hours of activities at the Montréal Science Centre **OR** an IMAX® film, starting at only \$9\* per person.

**OR**

Two hours of activities at the Montréal Science Centre **AND** an IMAX® film, starting at only \$14.25\* per person.

One free ticket with every purchase of 15 tickets.

## FEEL LIKE A SNACK?

Enjoy a popcorn and a drink during your movie for only \$5\* per person!



\*Upon reservation only, taxes not included. Visit our website for complete rate details and booking conditions.

## TO LEARN MORE ABOUT SNACK OPTIONS, ACTIVITIES OR TO MAKE A RESERVATION,

contact one of our agents:  
**514-496-2281** or **1-888-558-4423**  
[groupsales@oldportofmontreal.com](mailto:groupsales@oldportofmontreal.com)

[MontrealScienceCentre.com](http://MontrealScienceCentre.com)

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# 3 FEATURE EXHIBITIONS

Come build an

## THEMATIC OUTING

Indigenous Ingenuity and Amazon 3D, an outing to discover the influence of the past on the present!

## INDIGENOUS INGENUITY

Retrace the innovations of Indigenous Peoples from North America through a captivating interactive quest.

Until March 25

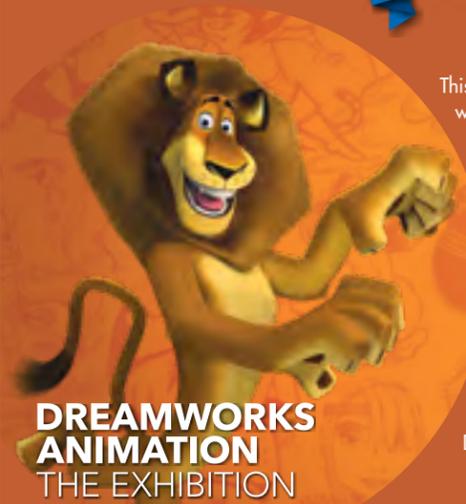


## Regalia Native Pride

Discover the culture of powwows and share in an authentic Indigenous encounter through 30 portraits.

## From Madagascar to Montreal

From May 10 to Sept. 16



This summer, spend time with Shrek, the gang from Madagascar, Hiccup and Toothless from Dragons, and many more in this immersive adventure into the world of animation. Bring the entire family and learn how these cherished characters came to life through this one-of-a-kind and wondrous voyage into the DreamWorks imagination.

## DREAMWORKS ANIMATION THE EXHIBITION

JOURNEY FROM SKETCH TO SCREEN



# 3 IMAX® TELUS FILMS WITH LASER

Spectacular and rewarding! Feed the minds of your students through a programming that is not only intelligent but also captivating.



Venture alongside a small chipmunk and a young mouse in their quest for survival.



Experience the hunt through the eyes of the planet's greatest predators and discover all the cunning of their hunting techniques.



Embark on one of science's greatest adventures retracing the steps of famous explorer and naturalist Henry Bates.

# 3 PERMANENT EXHIBITIONS

## CYCLES 1 & 2 Human

You're the hero of this exhibit

You are the result of millions of years of transformation. Discover your place along human evolution, thanks to this interactive exhibition. Understand what makes us human and catch a glimpse of what we might become in the future.



## CYCLES 1 & 2 Fabrik

Creativity Factory

Enter a creative workshop space where imagination is your most important tool. Follow the technological design approach and find an original solution to the challenge thrown at you. Prototype and test your invention; here, one is entitled to make mistakes.



## CYCLE 1 Science 26

Experience Science from A to Z

Every letter of the alphabet is matched with a scientific concept students can explore through a variety of activities and experiments.



# GET THE SCOOP!

Stay tuned for news and invitations for our special events! Subscribe to our exclusive school newsletter.

[MontrealScienceCentre.com](http://MontrealScienceCentre.com)

# 3 EDUCATIONAL PROGRAMS

Developed using the MEES's progression of learning approach and animated by an educator.

## CYCLES 1 & 2 The Great Debaters: The Stars and Me

Development of critical thinking and the ability to debate ST, FRE, ENG, ERC

In the era of viral news, invite your students to compare their opinions in an interactive formula that revisits the traditional debate! They will have to navigate through science and pseudoscience information banks where they will learn how to properly build and choose their arguments. Ideas clash and the crowd votes, who will prevail? An exciting way to sharpen minds of future enlightened citizens.



## CYCLE 1 Shock Wave

In connection with Earth and Space

Plate tectonics affects the Earth and humankind. Take on the challenge of creating an earthquake-proof structure. Will it withstand the shockwave when it is put to the test?



## SECONDARY 1 TO 3 Tech Up

**NEW!** Starting February 2018

This program ties into the MEES guidance-oriented approach and the practical component of Science and Technology Competency 1. ST, ATS and PPO.

A start-up company has just been awarded a major contract to redesign the Old Port of Montréal's Clock Tower Beach. How might the team offer visitors an improved and connected beach experience? Will it propose an innovative urban design or perhaps create smart clothing?

Team members must each contribute ingenuity and creativity towards developing a technological solution that will generate investments from new clients. This young team must ultimately build a solid business case to convince prospective clients to buy into their idea.

**Does the team have what it takes?**

